

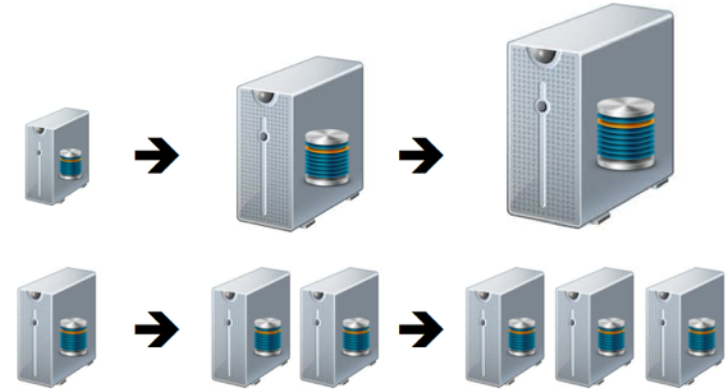
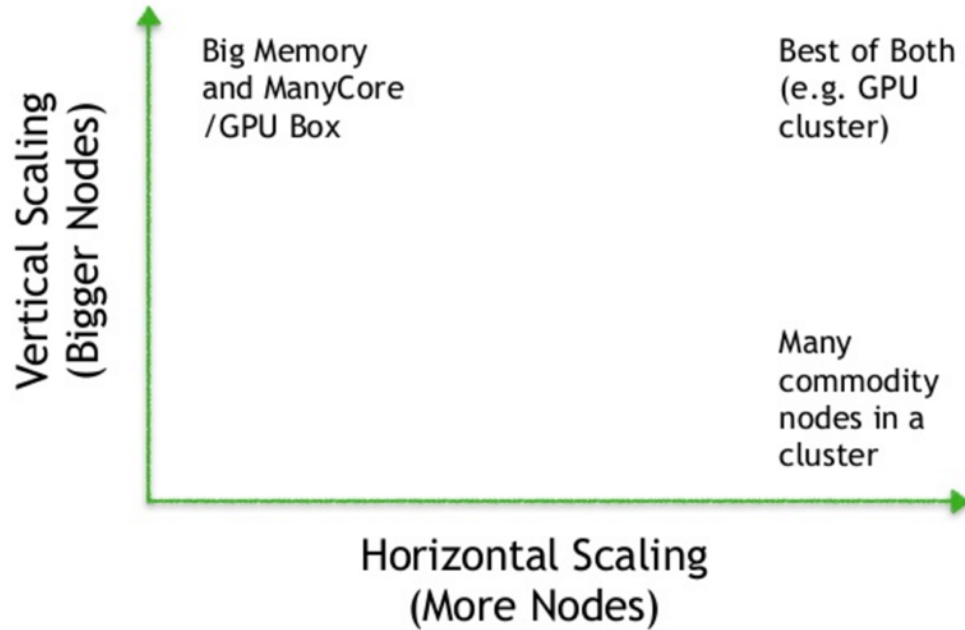
# Scaling PyData Up and Out

Making NumPy- and Pandas-style code faster  
and run in-parallel.

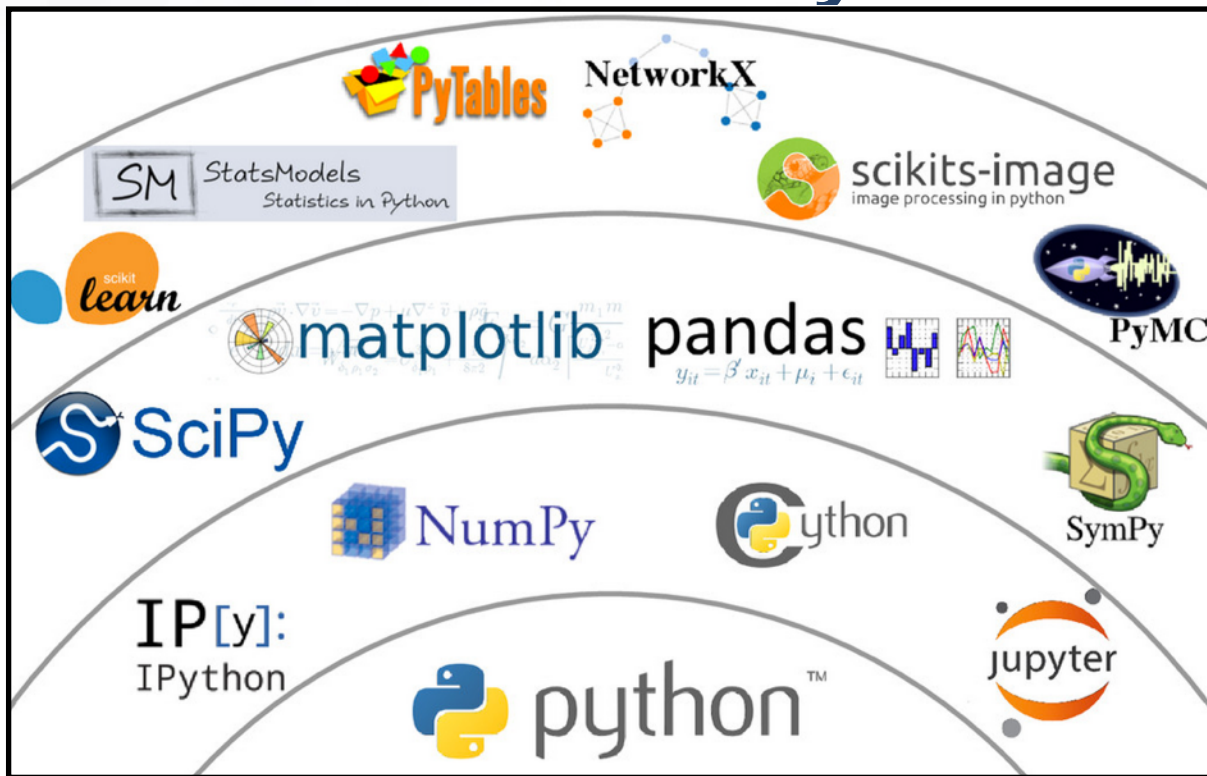
Travis E. Oliphant, PhD  
Python Enthusiast since 1997



# Scaling Up vs. Out

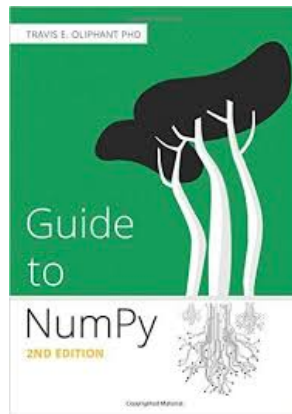
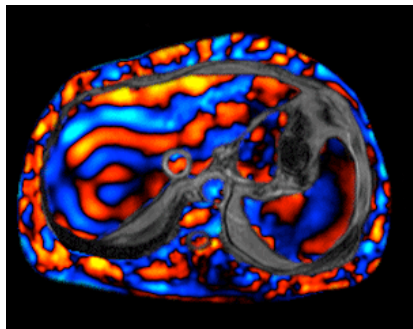


# "Python's Scientific Ecosystem"



@jakevdp

I spent the first 15 years of my “Python life” working to build the foundation of the Python Scientific Ecosystem as a practitioner/developer



PEP 357  
PEP 3118

I plan to spend the next 15 years ensuring this ecosystem can scale both up and out as an entrepreneur, evangelist, and innovator.



**CONDA**  
**NUMBA**  
**DASK**  
**DYND**  
**BLAZE**  
**DATA-FABRIC**

In 2012 we “took off” in this effort to form the foundation of scalable Python — Numba (scale-up) and Blaze (scale-out) were the major efforts.

In early 2013, I “retired” from NumPy maintenance to pursue “next-generation” NumPy.



Not so much a single new library, but a new emphasis

# Rally a community



“Apache” for Open  
Data Science



Community-led Conference Series  
with sponsorship proceeds going directly to  
NumFocus



# Organize a company



## Purpose

Empower people to solve the world's greatest challenges.

## Mission

We help people discover, analyze, and collaborate by connecting their curiosity and experience with any data.



# Start working on key technology



Blaze — blaze, odo, datashape, dynd, **dask**

Bokeh — interactive visualization

Numba — Array-oriented Python subset compiler

Conda — Cross-platform package manager  
with environments

Bootstrap (self) and seed funding through 2014  
VC funded in 2015

# Milestone success — 2016

**Numba** is delivering on scaling out

- NumPy's ufuncs on multiple CPU and GPU threads
- General GPU code
- General CPU code

**Dask** is delivering on scaling up

- **dask.array** (numpy scaled up)
- **dask.dataframe** (pandas scaled up)
- **dask.bag** (lists scaled up)
- **dask.delayed** (general scale-up construction)



# Numba + Dask

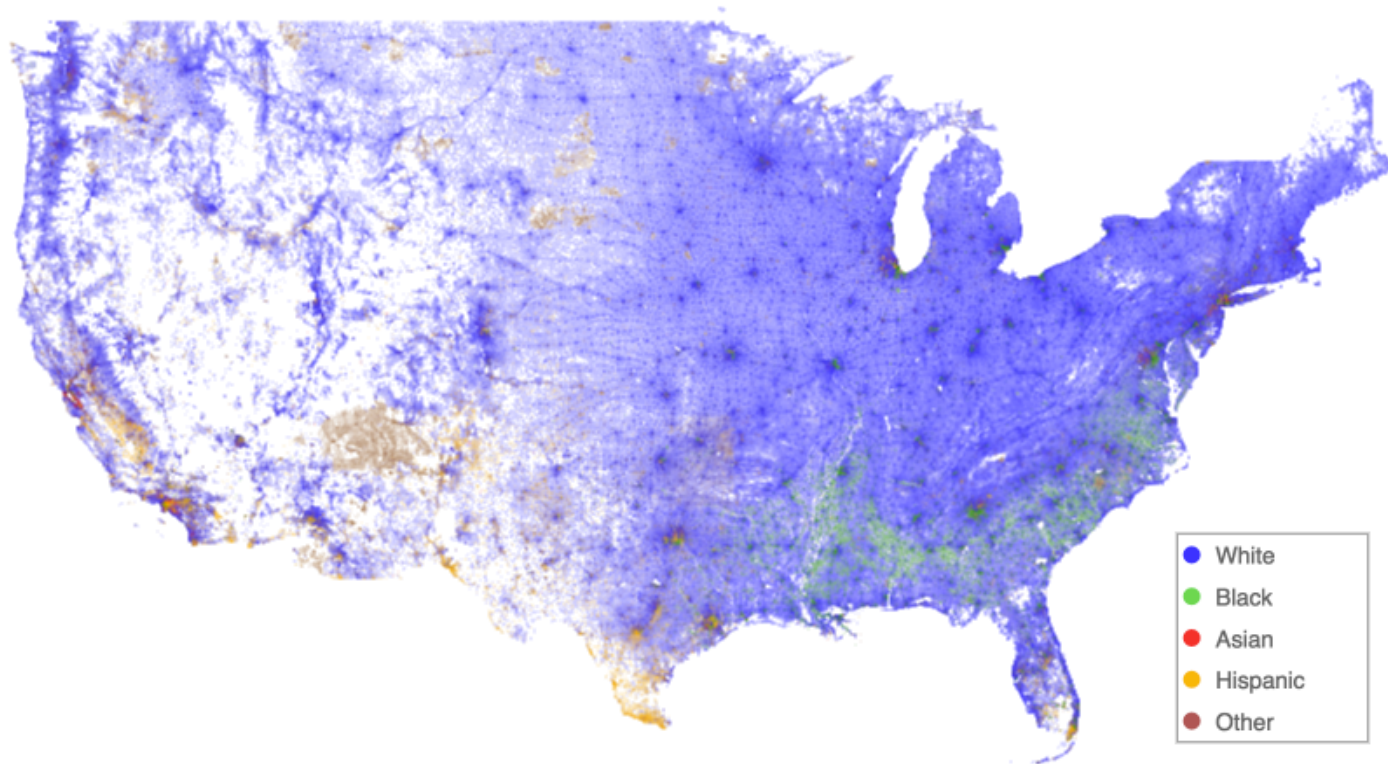
Look at **all** of the data with **Bokeh's datashader**.  
Decouple the data-processing from the visualization.  
Visualize arbitrarily large data.



E.g. Open Street Map data:

- About **3 billion** GPS coordinates
- <https://blog.openstreetmap.org/2012/04/01/bulk-gps-point-data/>.
- This image was rendered in one minute on a standard MacBook with 16 GB RAM
- Renders in a milliseconds on several 128GB Amazon EC2 instances

# Categorical data: 2010 US Census



- One point per person
- 300 million total
- Categorized by race
- Interactive rendering with Numba+Dask
- No pre-tiling

# Easiest way to get everything!

## ANACONDA<sup>®</sup> is....

the Leading Open Data Science Platform  
powered by Python...

the fastest growing open data science language

---

- **Accelerate Time-to-Value**
- **Connect Data, Analytics & Compute**
- **Empower Data Science Teams**

# Anaconda now with MKL as default

- Intel MKL (Math Kernel Libraries) provide enhanced algorithms for basic math functions.
- Using MKL provides optimal performance for basic BLAS, LAPACK, FFT, and math functions.
- Anaconda since version 2.5 has MKL provided as the default in the free download of Anaconda (you can also distribute binaries linked against these MKL-enhanced tools).



## Bottom Line

- Leverage Python & R with Spark

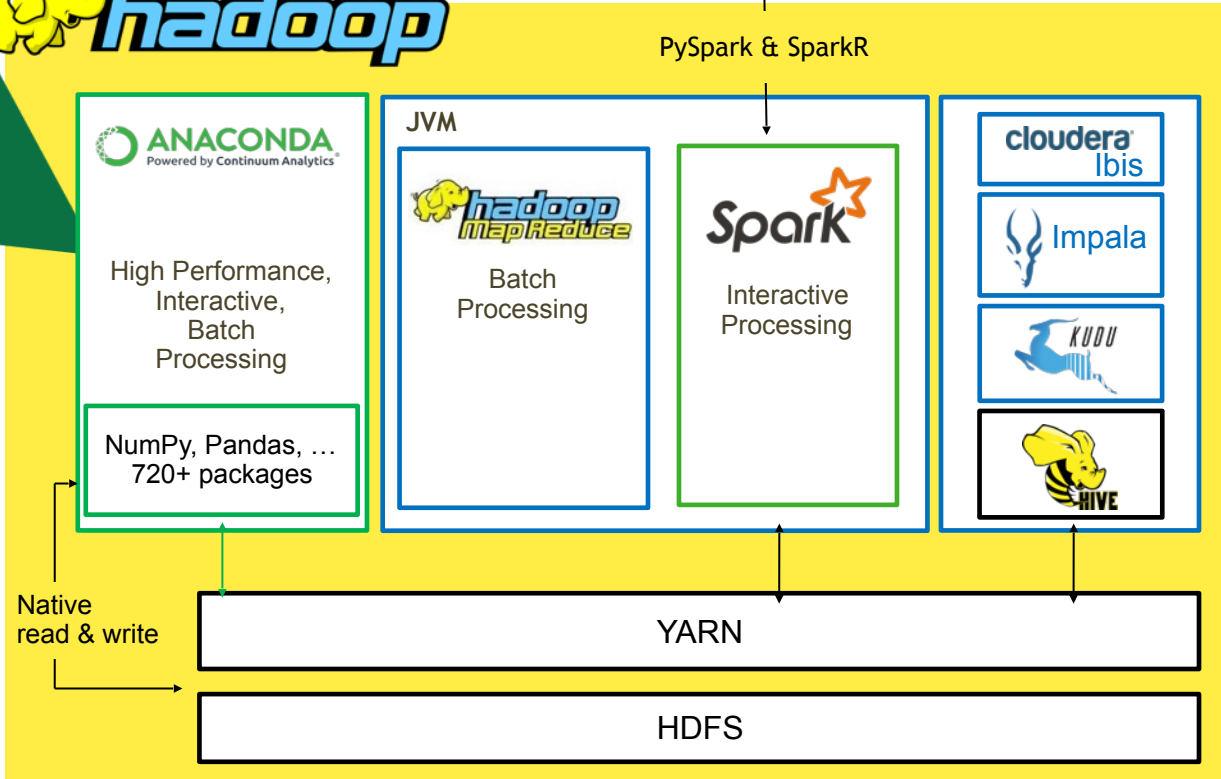


Python & R  
ecosystem  
MPI

## Bottom Line

10-100X faster performance

- Interact with data in HDFS and Amazon S3 natively from Python
- Distributed computations without the JVM & Python/Java serialization
- Framework for easy, flexible parallelism using directed acyclic graphs (DAGs)
- Interactive, distributed computing with in-memory persistence/caching



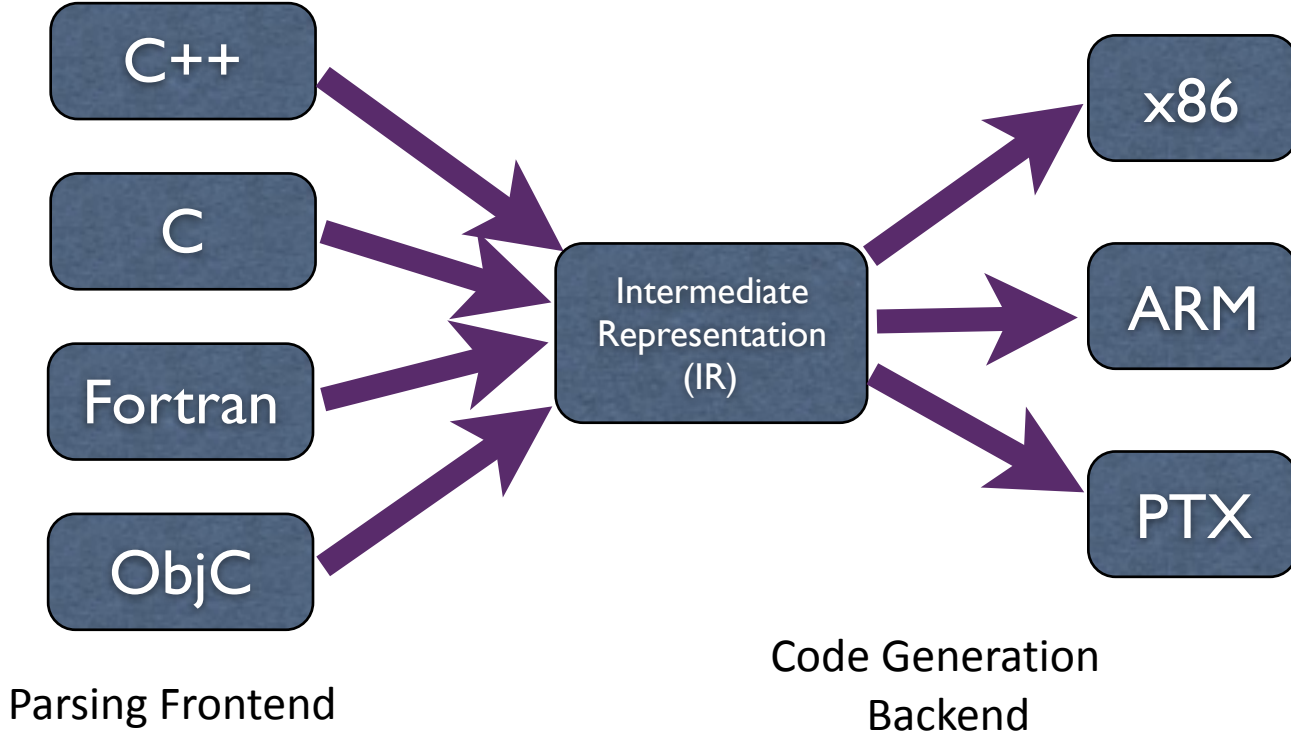
# Overview of Numba



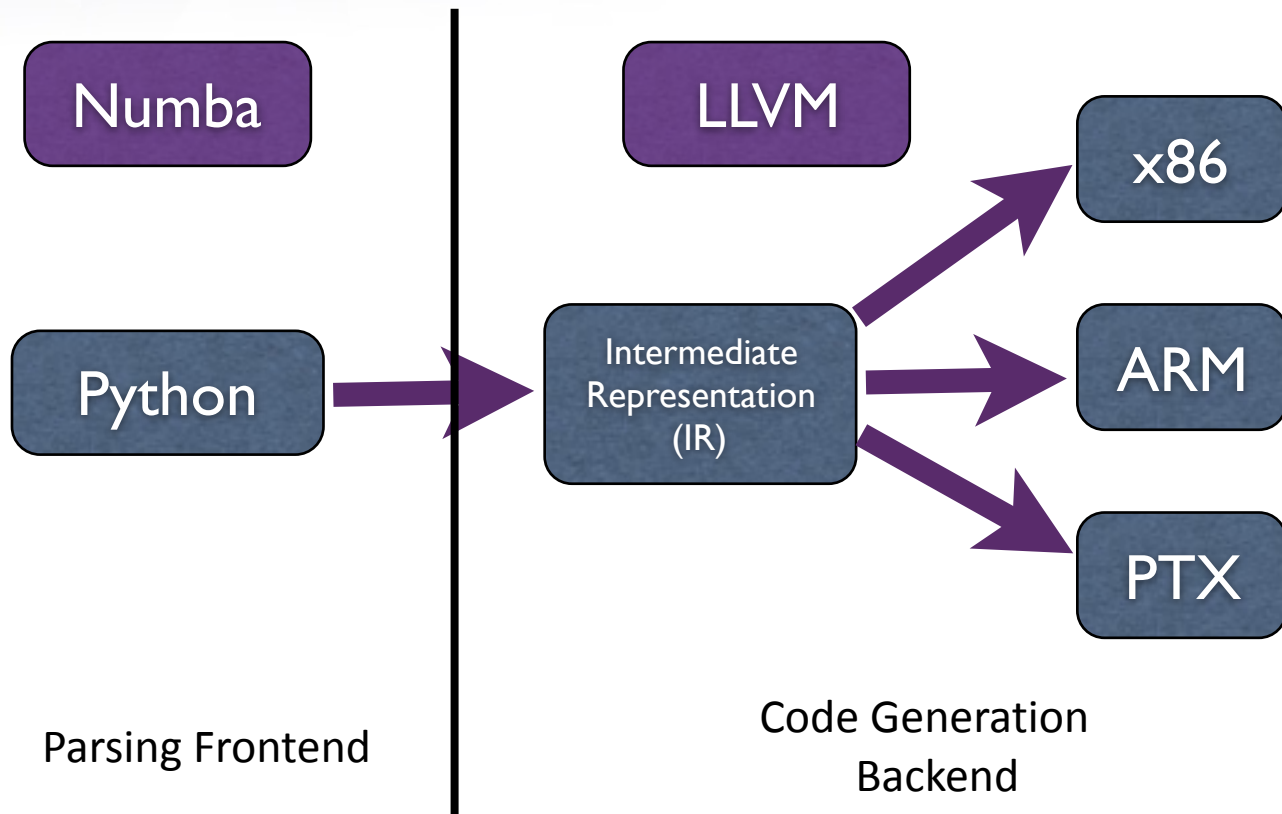
ANACONDA<sup>®</sup>



# Compiler overview



# Compiler overview



# Example

```
@numba.jit
def simple():
    total = 0.0
    for i in range(9999):
        for j in range(1, 9999):
            total += (i / j)
    return total
```

Numba

```
define double @__numba_specialized_0__main__2E_simple() nounwind readnone {
entry:
    br label %"for_condition_7:17.preheader"

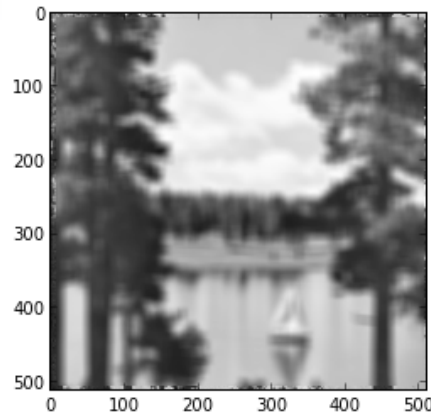
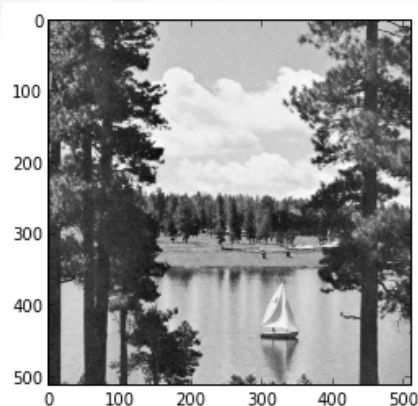
"for_condition_7:17.preheader":
    %total_28 = phi double [ 0.000000e+00, %entry ], [ %3, %"exit_for_7:8" ]
    %storemerge7 = phi i64 [ 0, %entry ], [ %0, %"exit_for_7:8" ]
    br label %"loop_body_8:12"

"exit_for_6:4":
    ret double %3

"exit_for_7:8":
    %0 = add i64 %storemerge7, 1
    %exitcond9 = icmp eq i64 %0, 9999
    br il %exitcond9, label %"exit_for_6:4", label %"for_condition_7:17.preheader"

"loop_body_8:12":
    %lsr.iv = phi i64 [ %lsr.iv.next, %"loop_body_8:12" ], [ 1, %"for_condition_7:17.preheader" ]
    %total_36 = phi double [ %total_28, %"for_condition_7:17.preheader" ], [ %3, %"loop_body_8:12" ]
    %1 = sdiv i64 %storemerge7, %lsr.iv
    %2 = sitofp i64 %1 to double
    %3 = fadd double %total_36, %2
    %lsr.iv.next = add i64 %lsr.iv, 1
    %exitcond = icmp eq i64 %lsr.iv.next, 9999
    br il %exitcond, label %"exit_for_7:8", label %"loop_body_8:12"
}
```

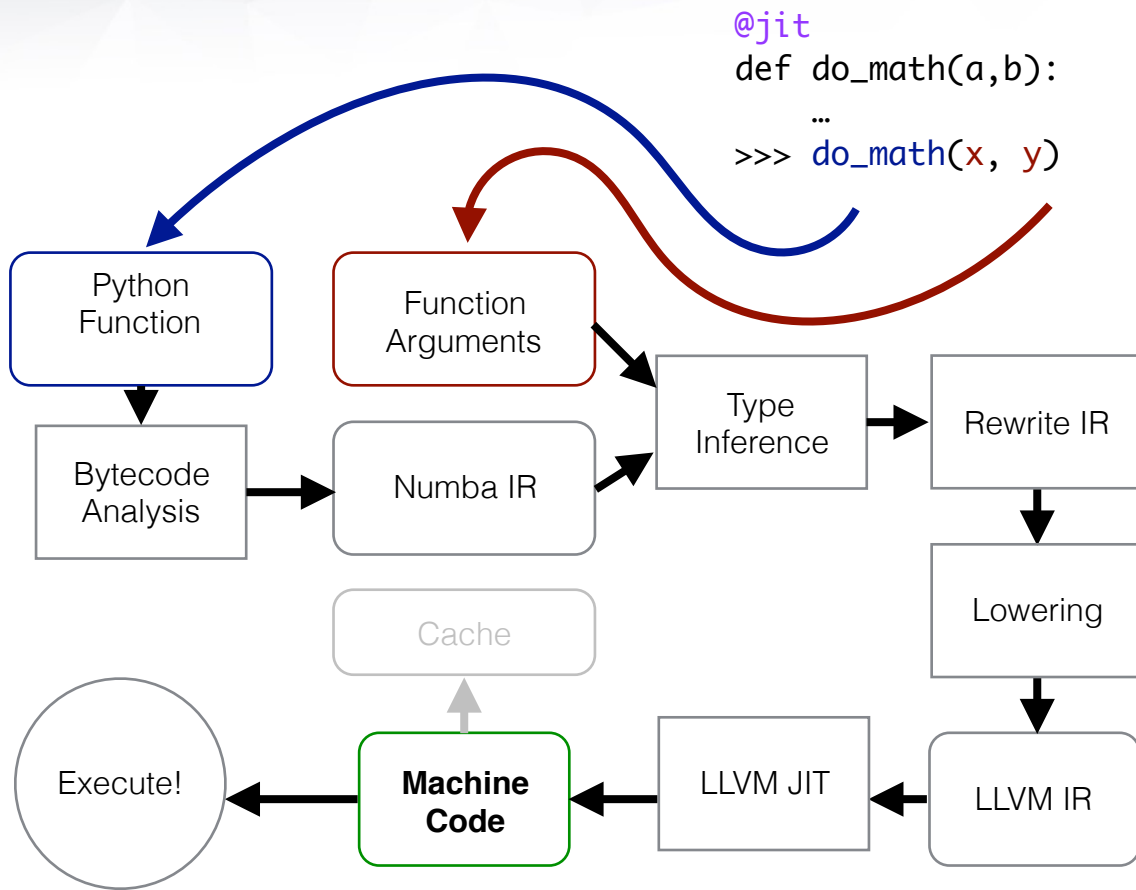
# Image Processing



~1500x speed-up

```
@jit('void(f8[:, :], f8[:, :], f8[:, :])')
def filter(image, filt, output):
    M, N = image.shape
    m, n = filt.shape
    for i in range(m//2, M-m//2):
        for j in range(n//2, N-n//2):
            result = 0.0
            for k in range(m):
                for l in range(n):
                    result += image[i+k-m//2, j+l-n//2]*filt[k, l]
            output[i, j] = result
```

# How Numba works



# Numba Features

- Numba supports:
  - **Windows**, **OS X**, and **Linux**
  - 32 and 64-bit x86 CPUs and NVIDIA GPUs
  - Python 2 and 3
  - NumPy versions 1.6 through 1.9
- Does *not* require a C/C++ compiler on the user's system.
- < 70 MB to install.
- Does *not* replace the standard Python interpreter (all of your existing Python libraries are still available)

# Numba Modes

- *object mode*: Compiled code operates on Python objects. Only significant performance improvement is compilation of loops that can be compiled in nopython mode (see below).
- *nopython mode*: Compiled code operates on “machine native” data. Usually within 25% of the performance of equivalent C or FORTRAN.

# How to Use Numba

1. Create a realistic benchmark test case.  
*(Do not use your unit tests as a benchmark!)*
2. Run a profiler on your benchmark.  
*(cProfile is a good choice)*
3. Identify hotspots that could potentially be compiled by Numba with a little refactoring.  
*(see rest of this talk and online documentation)*
4. Apply `@numba.jit` and `@numba.vectorize` as needed to critical functions.  
*(Small rewrites may be needed to work around Numba limitations.)*
5. Re-run benchmark to check if there was a performance improvement.



# The Basics

```
In [87]: @jit(nopython=True)
def nan_compact(x):
    out = np.empty_like(x)
    out_index = 0
    for element in x:
        if not np.isnan(element):
            out[out_index] = element
            out_index += 1
    return out[:out_index]
```

```
In [88]: a = np.random.uniform(size=10000)
a[a < 0.2] = np.nan
np.testing.assert_equal(nan_compact(a), a[~np.isnan(a)])
```

```
In [89]: %timeit a[~np.isnan(a)]
%timeit nan_compact(a)
```

```
10000 loops, best of 3: 52 µs per loop
100000 loops, best of 3: 19.6 µs per loop
```

# The Basics

```
In [87]: @jit(nopython=True)
def nan_compact(x):
    out = np.empty_like(x)
    out_index = 0
    for element in x:
        if not np.isnan(element):
            out[out_index] = element
            out_index += 1
    return out[:out_index]
```

*Numba decorator  
(nopython=True not required)*

*Array Allocation*

*Looping over ndarray x as an iterator*

*Using numpy math functions*

*Returning a slice of the array*

```
In [88]: a = np.random.uniform(size=10000)
a[a < 0.2] = np.nan
np.testing.assert_equal(nan_compact(a), a[~np.isnan(a)])
```

```
In [89]: %timeit a[~np.isnan(a)]
%timeit nan_compact(a)
```

```
10000 loops, best of 3: 52 µs per loop
100000 loops, best of 3: 19.6 µs per loop
```

*2.7x speedup over NumPy!*

# Calling Other Functions

```
In [85]: @jit
def norm(vec):
    mag = 0.0
    for element in vec:
        mag += element**2
    mag **= 0.5

    ret = np.empty_like(vec)
    for i, element in enumerate(vec):
        ret[i] = element / mag

    return ret

@jit
def clamp(x):
    if x > 1.0:
        return 1.0
    elif x < -1.0:
        return -1.0
    else:
        return x

@jit
def angle_between(vec1, vec2):
    norm_vec1 = norm(vec1)
    norm_vec2 = norm(vec2)

    cos_angle = (norm_vec1 * norm_vec2).sum()
    return np.arccos(clamp(cos_angle))
```

# Calling Other Functions

```
In [85]: @jit
def norm(vec):
    mag = 0.0
    for element in vec:
        mag += element**2
    mag **= 0.5

    ret = np.empty_like(vec)
    for i, element in enumerate(vec):
        ret[i] = element / mag

    return ret
```

*This function is not inlined*

```
@jit
def clamp(x):
    if x > 1.0:
        return 1.0
    elif x < -1.0:
        return -1.0
    else:
        return x
```

*This function is inlined*

```
@jit
def angle_between(vec1, vec2):
    norm_vec1 = norm(vec1)
    norm_vec2 = norm(vec2)

    cos_angle = (norm_vec1 * norm_vec2).sum()
    return np.arccos(clamp(cos_angle))
```

*9.8x speedup compared to  
doing this with numpy functions*

# NumPy Ufuncs

NumPy ufuncs (and gufuncs) are functions that operate “element-wise” (or “sub-dimension-wise”) across an array without an explicit loop.

This implicit loop (which is in machine code) is at the core of why NumPy is fast. Dispatch is done internally to a particular code-segment based on the type of the array. It is a very powerful abstraction in the scientific computing stack.

Making new ufuncs used to be only possible in C — painful!

# Making Ufuncs with Numba

```
In [7]: @numba.vectorize(nopython=True)
def game_wins(win_probability, max_wins, max_losses):
    wins = 0
    losses = 0
    while wins < max_wins and losses < max_losses:
        if np.random.rand() < win_probability:
            wins += 1
        else:
            losses += 1

    return wins
```

```
In [21]: sim_input = np.tile(np.linspace(0.0, 1.0, 100), (5000, 1))
sim_results = game_wins(sim_input, 12, 3)
```

```
In [22]: %timeit game_wins(sim_input, 12, 3)
```

10 loops, best of 3: 50 ms per loop

# Case-study -- j0 from scipy.special

- `scipy.special` was one of the first libraries I wrote (in 1999)
- extended Numeric's `umath` module by adding new universal functions (ufuncs) to compute many scientific functions by wrapping C and Fortran libs.
- Bessel functions are solutions to a particular differential equation:

$$x^2 \frac{d^2 y}{dx^2} + x \frac{dy}{dx} + (x^2 - \alpha^2) y = 0$$

$$y = J_\alpha(x)$$

$$J_n(x) = \frac{1}{\pi} \int_0^\pi \cos(n\tau - x \sin(\tau)) d\tau$$

# scipy.special.j0 wraps cephes algorithm

```
@jit('f8(f8)')
def j0(x):
    if (x < 0):
        x = -x

    if (x <= 5.0):
        z = x * x
        if (x < 1.0e-5):
            return (1.0 - z / 4.0)
        p = (z-DR1) * (z-DR2)
        p = p * polevl(z, RP) / polevl(z, RQ)
    return p

w = 5.0 / x
q = 25.0 / (x*x)
p = polevl(q, PP) / polevl(q, PQ)
q = polevl(q, QP) / p1evl(q, QQ)
xn = x - NPY_PI_4
p = p*math.cos(xn) - w * q * math.sin(xn)
return p * SQ20PI / math.sqrt(x)
```

vj0 = vectorize(['f8(f8)'])(j0)

Don't need this anymore!

```
@jit('f8(f8,f8[:])')
def polevl(x, coef):
    N = len(coef)
    ans = coef[0]
    i = 1
    while i < N:
        ans = ans * x + coef[i]
        i += 1
    return ans
```

```
@jit('f8(f8,f8[:])')
def p1evl(x, coef):
    N = len(coef)
    ans = x + coef[0]
    i = 1
    while i < N:
        ans = ans * x + coef[i]
        i += 1
    return ans
```

```
DR1 = 5.783185962946784521175995758455807035071
DR2 = 30.47126234366208639907816317502275584842
```

```
NPY_PI_4 = .78539816339744830962
SQ20PI = .79788456080286535587989
```

```
QP = np.array([
-1.13663838898469149931E-2,
-1.28252718670509318512E0,
-1.95539544257735972385E1,
-9.32060152123768231369E1,
-1.77681167980488050595E2,
-1.47077505154951170175E2,
-5.14105326766599330220E1,
-6.05014350600728481186E0], 'd')
```

```
QQ = np.array([
| # 1.00000000000000000000E0,
6.43178256118178023184E1,
8.56430025976980587198E2,
3.88240183605401609683E3,
7.24046774195652478189E3,
5.93072701187316984827E3,
2.06209331660327847417E3,
2.42005740240291393179E2], 'd')
```

```
PP = np.array([
7.96936729297347051624E-4,
8.28352392107440799803E-2,
1.23953371646414299388E0,
5.44725003058768775090E0,
8.74716500199817011941E0,
5.30324038235394892183E0,
9.9999999999999997821E-1], 'd')
```

```
PQ = np.array([
9.24408810558863637013E-4,
8.56288474354474431428E-2,
1.25352743901058953537E0,
5.47097740330417105182E0,
8.76190883237069594232E0,
5.30605288235394617618E0,
1.0000000000000000000218E0], 'd')
```

```
RP = np.array([
-4.79443220978201773821E9,
1.95617491946556577543E12,
-2.49248344360967716204E14,
9.70862251047306323952E15], 'd')
```

```
RQ = np.array([
# 1.00000000000000000000E0,
4.99563147152651017219E2,
1.73785401676374683123E5,
4.84409658339962045305E7,
1.11855537045356834862E10,
2.11277520115489217587E12,
3.10518229857422583814E14,
3.18121955943204943306E16,
1.71086294081043136091E18], 'd')
```



# Result --- equivalent to compiled code

```
In [6]: %timeit vj0(x)
10000 loops, best of 3: 75 us per loop

In [7]: from scipy.special import j0

In [8]: %timeit j0(x)
10000 loops, best of 3: 75.3 us per loop
```

But! Now code is in Python and can be experimented with more easily (and moved to the GPU / accelerator more easily)!

# Numba is now popular!

A numba mailing list reports experiments of a SciPy author who got 2x speed-up by removing their Cython type annotations and surrounding function with `numba.jit` (with a few minor changes needed to the code).

With Numba's ahead-of-time compilation one can now legitimately use Numba to create a library that you ship to others (who then don't need to have Numba installed).

SciPy (and NumPy) would look very different in Numba had existed 16 years ago when SciPy was getting started — and the PyPy crowd would be happier.

# Releasing the GIL

```
In [22]: from concurrent.futures import ThreadPoolExecutor

@jit(nopython=True)
def mag2(z):
    return z.real * z.real + z.imag * z.imag

MAX_ITERS=250

@jit(nopython=True)
def mandel(c):
    z = 0j
    for i in range(MAX_ITERS):
        z = z*z + c
        if mag2(z) >= 4:
            return 255 * i // MAX_ITERS
    return 255

@jit(nogil=True, nopython=True)
def mandel_patch(args):
    rmin, rmax, nr, imin, imax, ni = args
    points = np.empty(nr*ni, dtype=np.complex128)
    values = np.empty(nr*ni, dtype=np.uint8)

    for i, c in enumerate(complex_grid(rmin, rmax, nr, imin, imax, ni)):
        points[i] = c
        values[i] = mandel(c)

    return points, values
```

*Only nopython mode  
functions can release  
the GIL*

# Releasing the GIL

```
In [24]: %%timeit
with ThreadPoolExecutor(max_workers=1) as executor:
    results = list(executor.map(mandel_patch, patches))
```

1 loops, best of 3: 470 ms per loop

```
In [25]: %%timeit
with ThreadPoolExecutor(max_workers=4) as executor:
    results = list(executor.map(mandel_patch, patches))
```

10 loops, best of 3: 168 ms per loop

*2.8x speedup with 4 cores*

# CUDA Python (in open-source Numba!)

```
@cuda.jit
def array_scale(src, dst, scale):
    tid = cuda.threadIdx.x
    blkid = cuda.blockIdx.x
    blkdim = cuda.blockDim.x

    i = tid + blkid * blkdim

    if i >= n:
        return

    dst[i] = src[i] * scale

src = np.arange(N, dtype=np.float)
dst = np.empty_like(src)

threadsperblock = 32
blockspergrid = (src.size + (threadsperblock - 1)) // threadsperblock

array_scale[blockspergrid, threadsperblock](src, dst, 5.0)
```

CUDA Development  
using Python syntax for  
optimal performance!

10-20x faster than CPU

You have to understand  
CUDA at least a little —  
writing kernels that launch in  
parallel on the GPU

# Classic Example

## Mandelbrot

```
from numba import jit

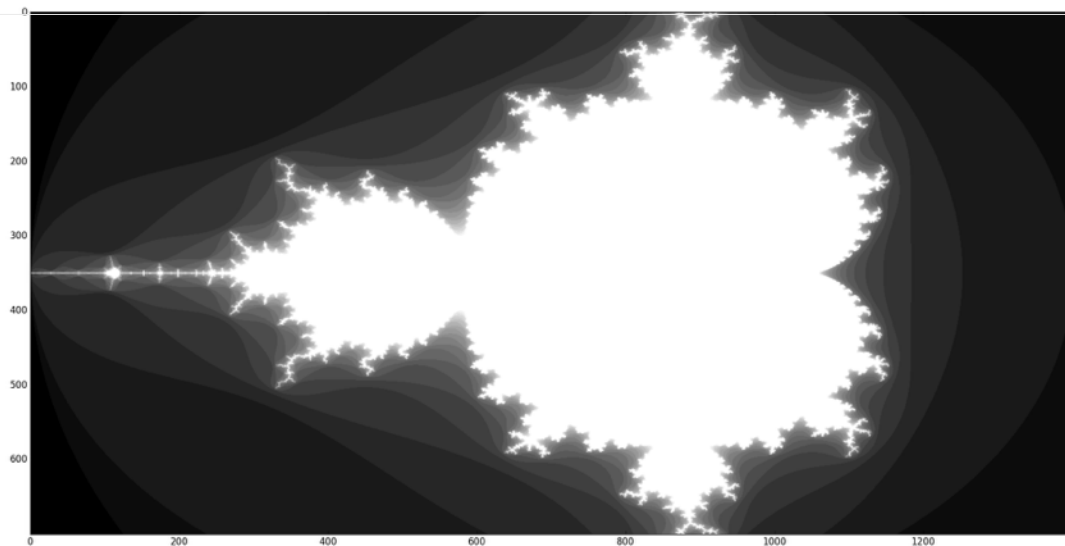
@jit
def mandel(x, y, max_iters):
    c = complex(x,y)
    z = 0j
    for i in range(max_iters):
        z = z*z + c
        if z.real * z.real + z.imag * z.imag >= 4:
            return 255 * i // max_iters

    return 255
```

# The Basics

## Mandelbrot

CPython	1x
Numpy array-wide operations	13x
Numba (CPU)	120x
Numba (NVidia Tesla K20c)	2100x



# Other interesting things

- CUDA Simulator to debug your code in Python interpreter
- Generalized ufuncs (@guvectorize) including GPU support and multi-core (threaded) support
- Call ctypes and cffi functions directly and pass them as arguments
- Support for types that understand the buffer protocol
- Pickle Numba functions to run on remote execution engines
- “numba annotate” to dump HTML annotated version of compiled code
- See: <http://numba.pydata.org/numba-doc/0.23.0/>



# What Doesn't Work?

*(A non-comprehensive list)*

- lists, dictionaries, user defined classes (sets and tuples do work!)
- List and dictionary comprehensions
- Recursion
- Exceptions with non-constant parameters
- Most string operations (buffer support is very preliminary!)
- yield from
- closures inside a JIT function (compiling JIT functions inside a closure works...)
- Modifying globals
- Debugging of compiled code (you have to debug in Python mode).

# Recently Added Numba Features

- Support for named tuples in nopython mode
- Support for sets in nopython mode
- Limited support for lists in nopython mode
- On-disk caching of compiled functions (opt-in)
- JIT classes (zero-cost abstraction)
- Support of `np.dot` (and '@' operator on Python 3.5)
- Support for some of `np.linalg`
- `generated_jit` (jit the functions that are the return values of the decorated function)
- SmartArrays which can exist on host and GPU (transparent data access).
- Ahead of Time Compilation
- Disk-caching of pre-compiled code

# Overview of Dask as a Parallel Processing Framework with Distributed



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# Precursors to Parallelism

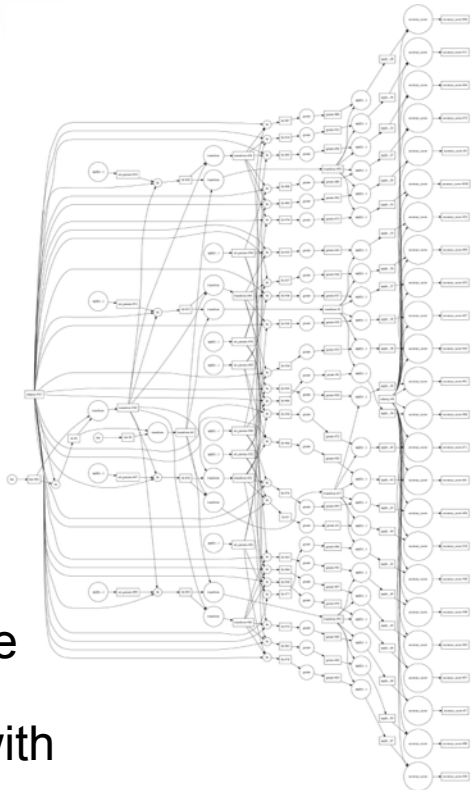
- Consider the following approaches first:
  1. Use better algorithms
  2. Try Numba or C/Cython
  3. Store data in efficient formats
  4. Subsample your data
- If you have to parallelize:
  1. Start with your laptop (4 cores, 16 GB RAM, 1 TB disk)
  2. Then a large workstation (24 cores, 1 TB RAM)
  3. Finally, scale out to a cluster

# Overview of Dask

**Dask** is a Python parallel computing library that is:

- **Familiar:** Implements parallel NumPy and Pandas objects
- **Fast:** Optimized for demanding numerical applications
- **Flexible:** for sophisticated and messy algorithms
- **Scales up:** Runs resiliently on clusters of 100s of machines
- **Scales down:** Pragmatic in a single process on a laptop
- **Interactive:** Responsive and fast for interactive data science

Dask **complements** the rest of Anaconda. It was developed with NumPy, Pandas, and scikit-learn developers.



# Spectrum of Parallelization

**Explicit control: Fast but hard**

**Implicit control: Restrictive but easy**



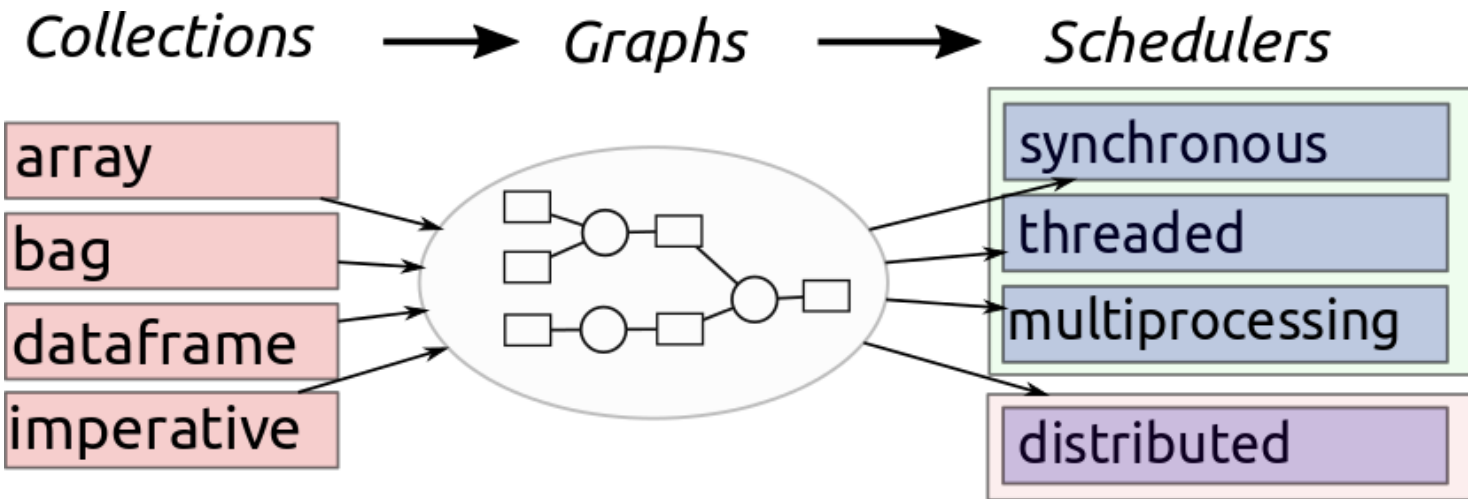
Threads  
Processes  
MPI  
ZeroMQ

Dask

Hadoop  
Spark

SQL:  
Hive  
Pig  
Impala

# Dask: From User Interaction to Execution



# Dask Collections: Familiar Expressions and API

**Dask array** (mimics NumPy)

```
x.T - x.mean(axis=0)
```

**Dask bag** (collection of data)

```
b.map(json.loads).foldby(...)
```

**Dask dataframe** (mimics Pandas)

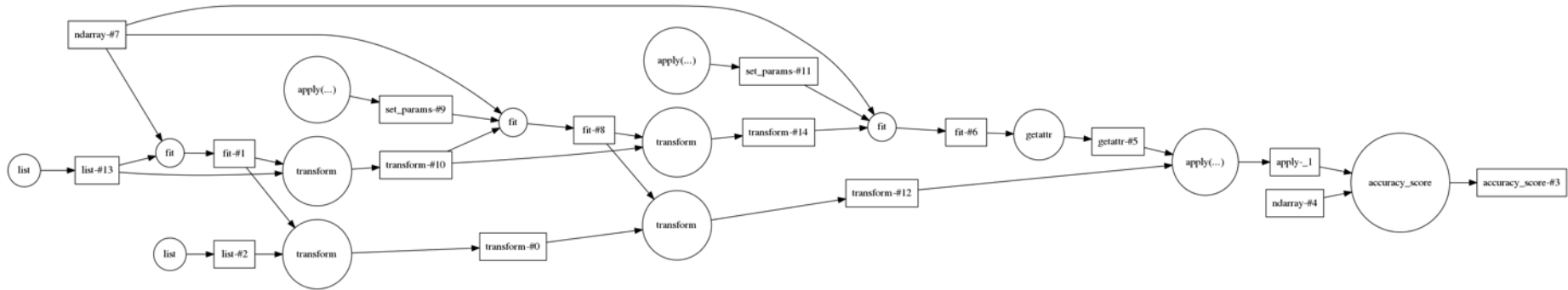
```
df.groupby(df.index).value.mean()
```

**Dask imperative** (wraps custom code)

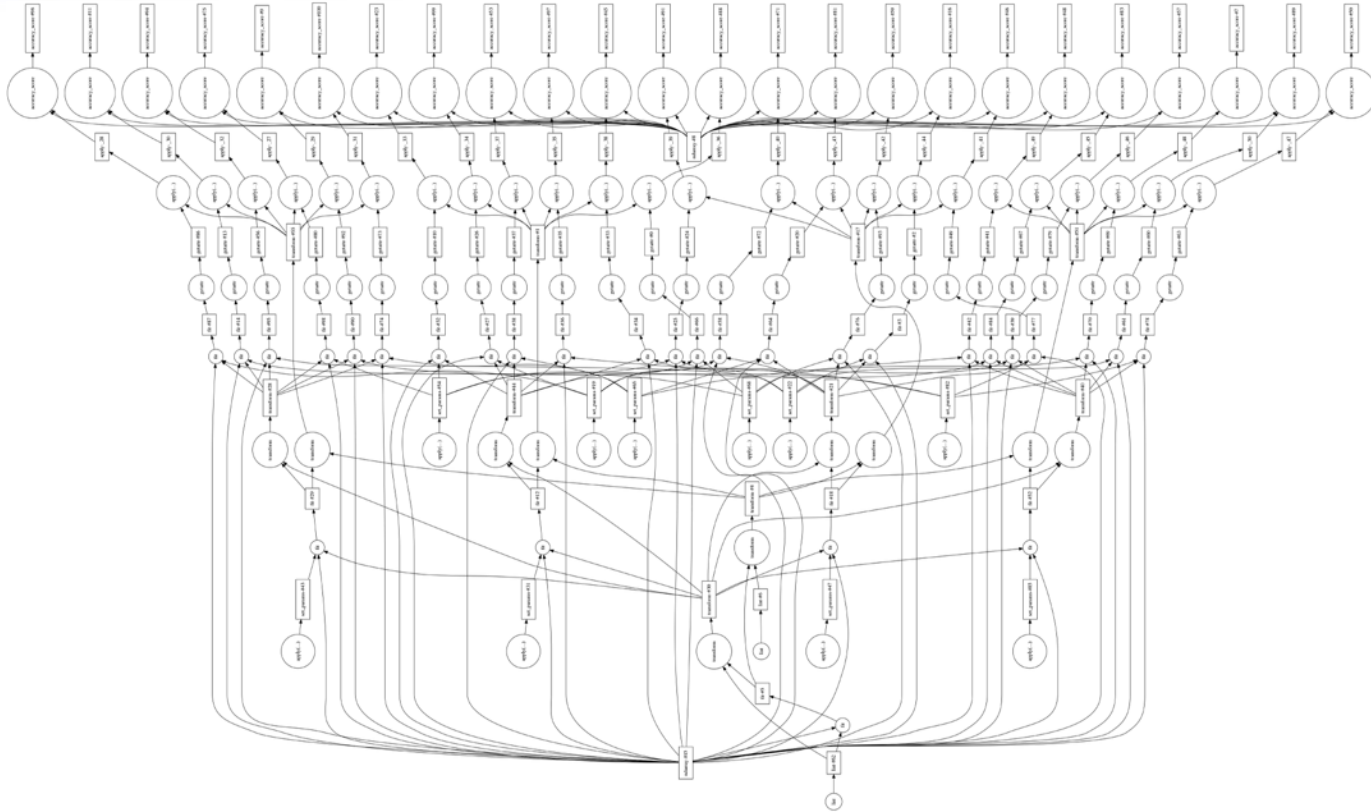
```
def load(filename):  
def clean(data):  
def analyze(result):
```

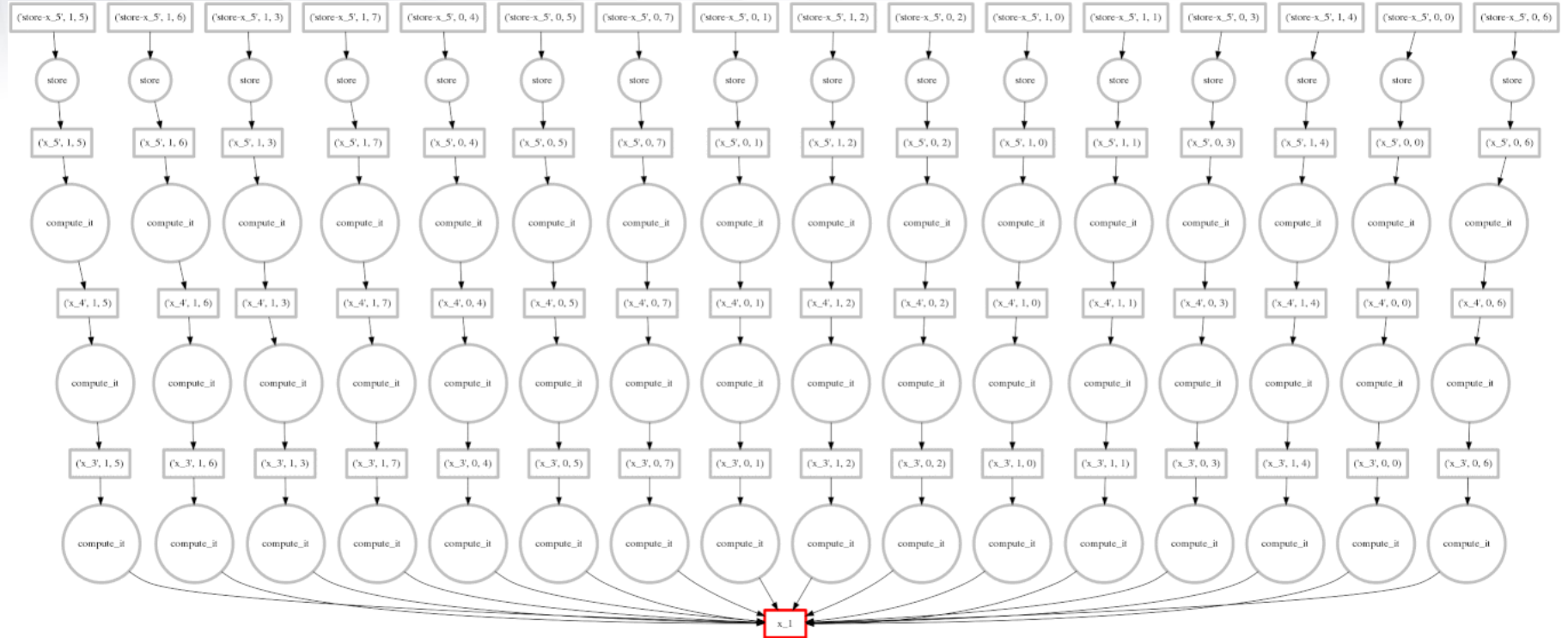


# Dask Graphs: Example Machine Learning Pipeline



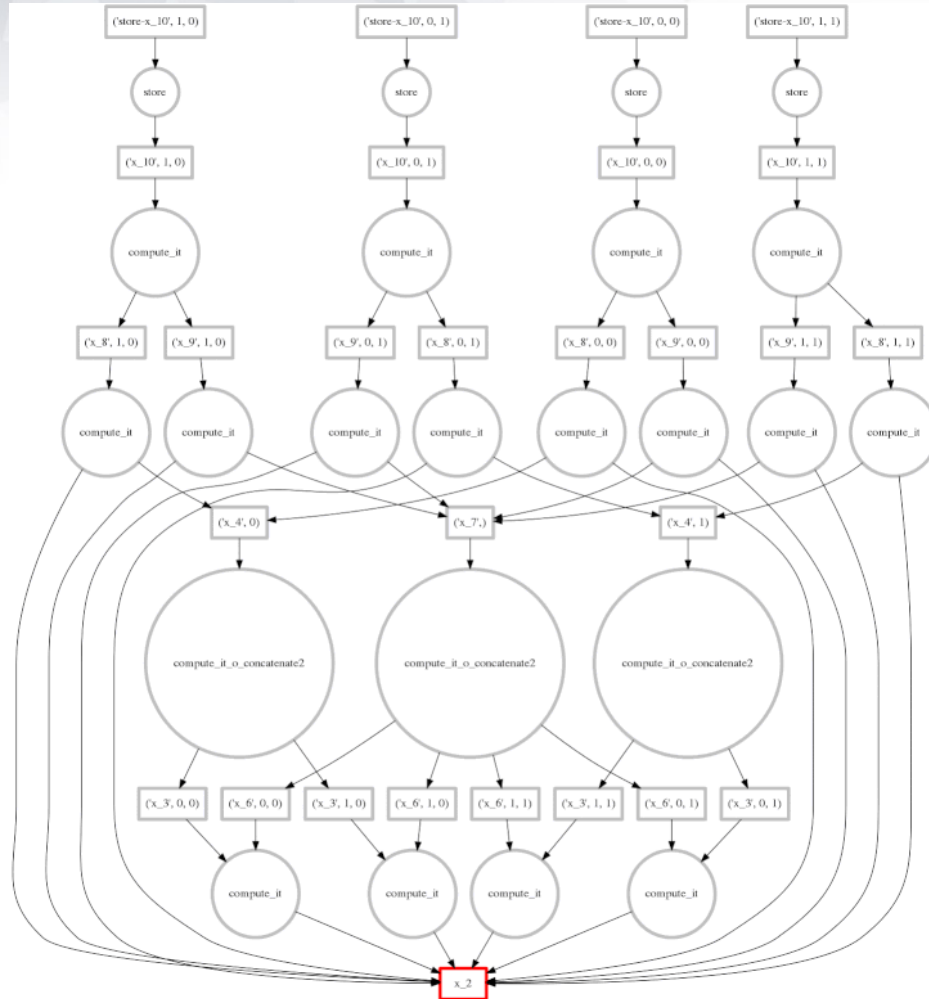
# Dask Graphs: Example Machine Learning Pipeline + Grid Search



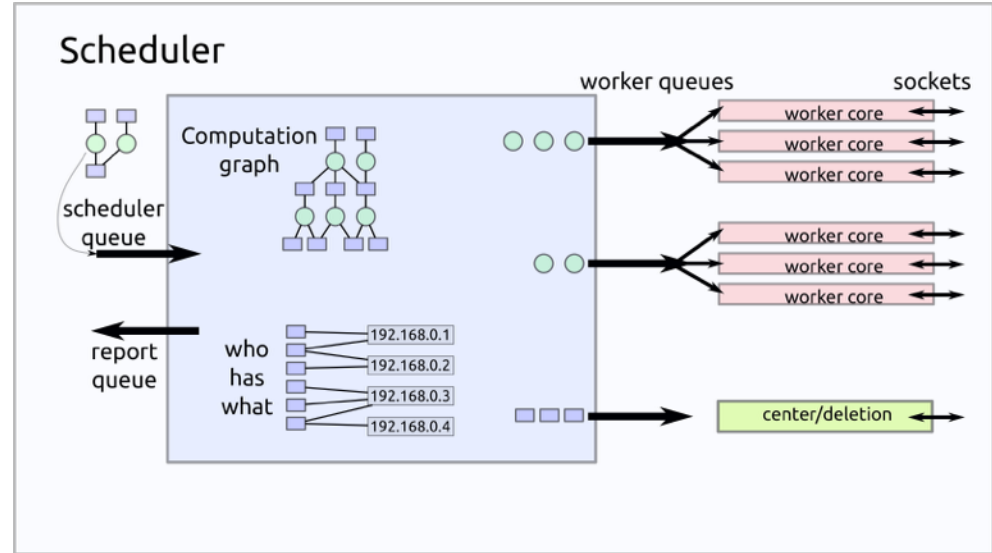
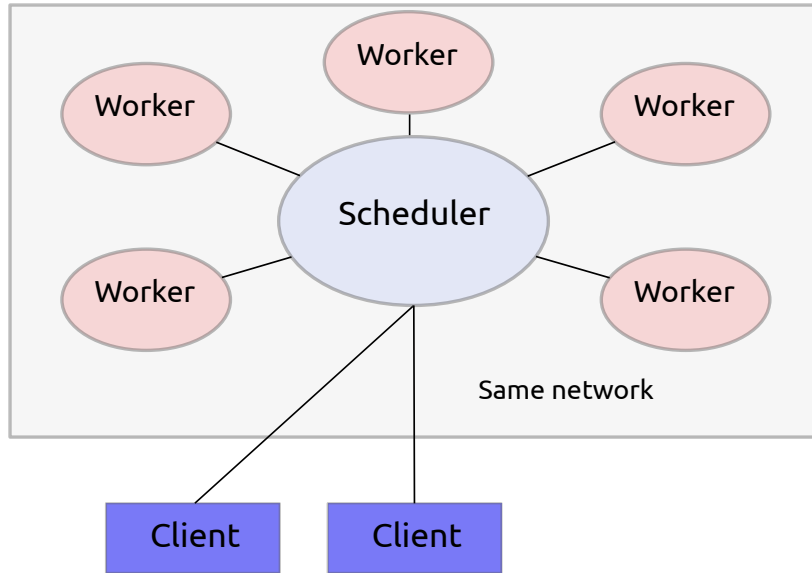


$$(((A + 1) * 2) ** 3)$$

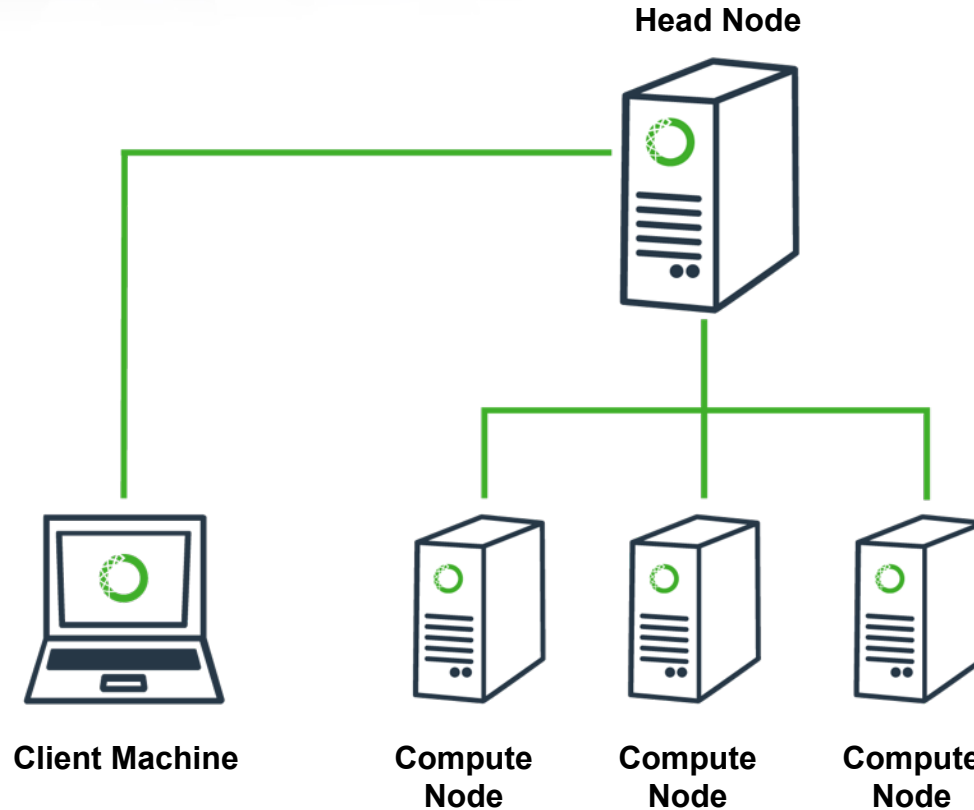
```
(B - B.mean(axis=0))  
+ (B.T / B.std())
```



# Dask Schedulers: Example - Distributed Scheduler



# Cluster Architecture Diagram

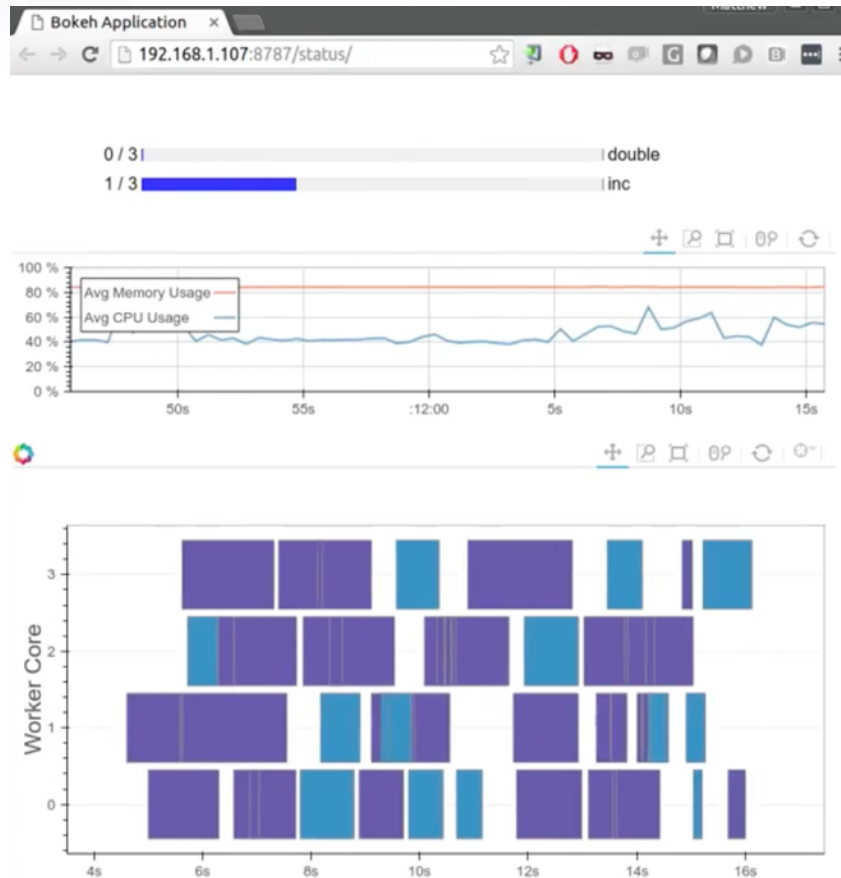


# Using Anaconda and Dask on your Cluster

- Single machine with multiple threads or processes
- On a cluster with **SSH** (dcluster)
- Resource management: **YARN** (knit), **SGE**, **Slurm**
- On the cloud with **Amazon EC2** (dec2)
- On a cluster with **Anaconda for cluster management**
  - Manage multiple conda environments and packages on bare-metal or cloud-based clusters



# Scheduler Visualization with Bokeh





# Examples

1

**Analyzing  
NYC Taxi  
CSV data using  
distributed Dask  
DataFrames**

- Demonstrate Pandas at scale
- Observe responsive user interface

2

**Distributed  
language  
processing with  
text data using  
Dask Bags**

- Explore data using a distributed memory cluster
- Interactively query data using libraries from Anaconda

3

**Analyzing global  
temperature  
data using  
Dask Arrays**

- Visualize complex algorithms
- Learn about dask collections and tasks

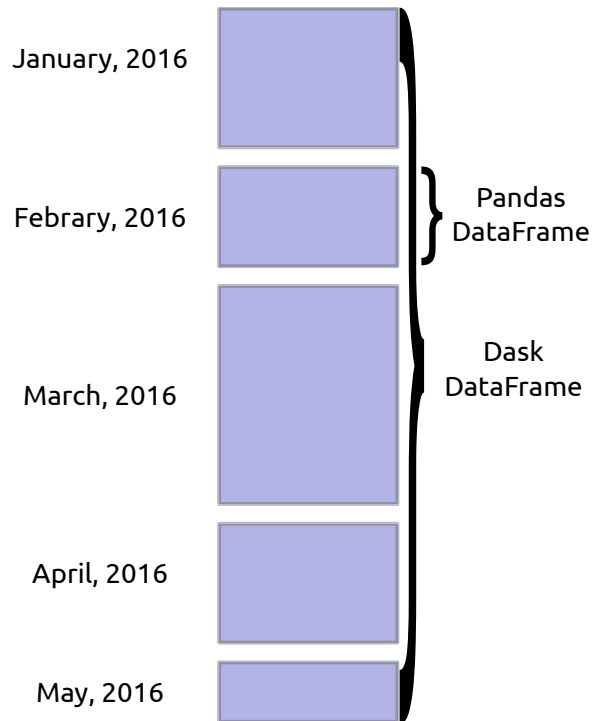
4

**Handle custom  
code and  
workflows using  
Dask Imperative**

- Deal with messy situations
- Learn about scheduling

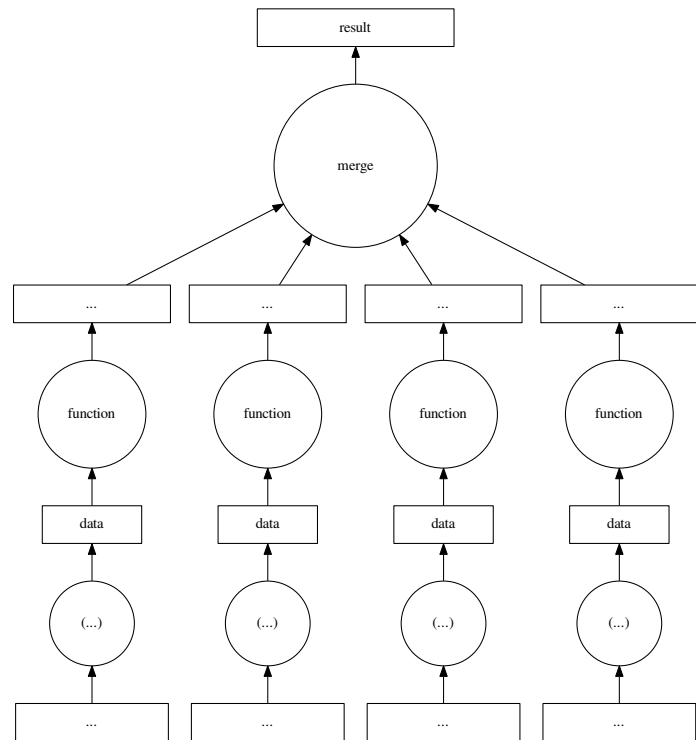
## Example 1: Using Dask DataFrames on a cluster with CSV data

- Built from Pandas DataFrames
- Match Pandas interface
- Access data from HDFS, S3, local, etc.
- Fast, low latency
- Responsive user interface



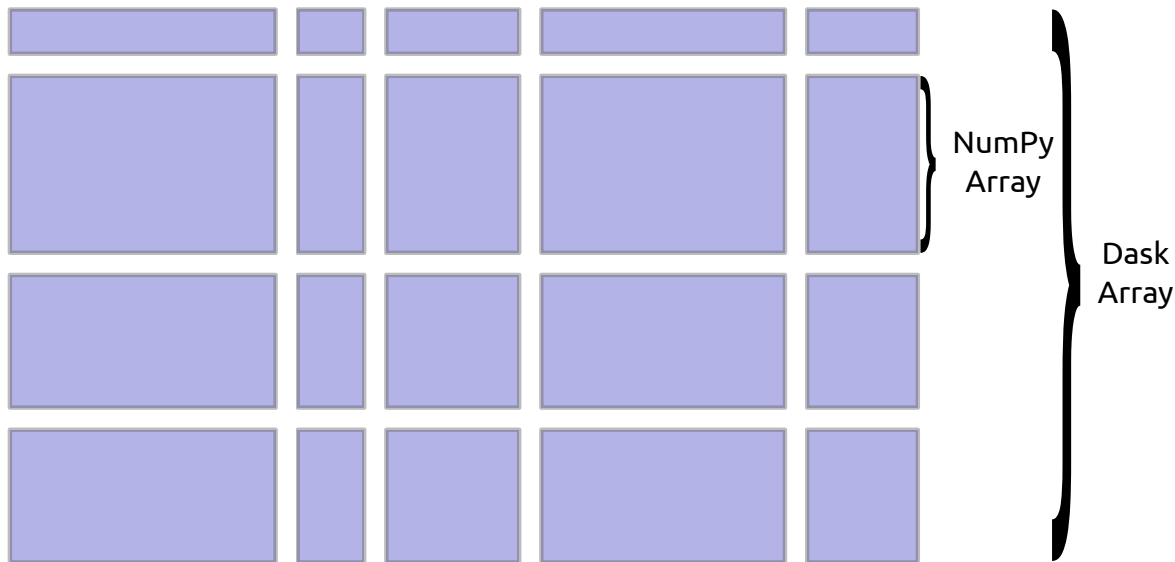
## Example 2: Using Dask Bags on a cluster with text data

- Distributed natural language processing with text data stored in HDFS
- Handles standard computations
- Looks like other parallel frameworks (Spark, Hive, etc.)
- Access data from HDFS, S3, local, etc.
- Handles the common case

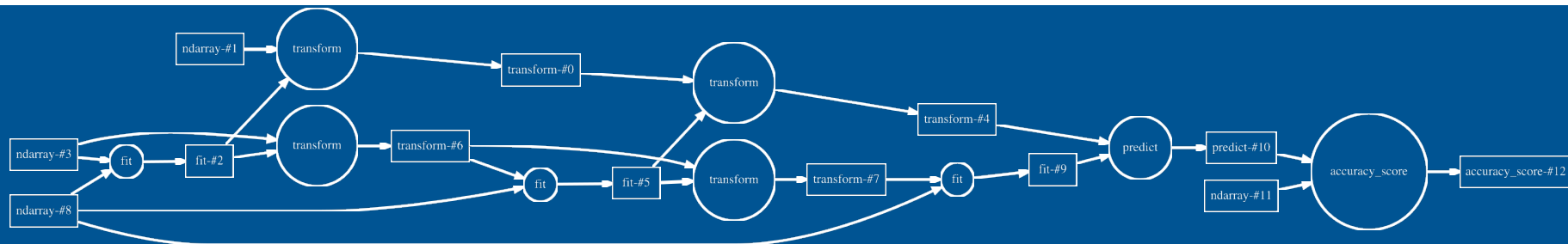


## Example 3: Using Dask Arrays with global temperature data

- Built from NumPy  
n-dimensional arrays
- Matches NumPy interface  
(subset)
- Solve medium-large  
problems
- Complex algorithms

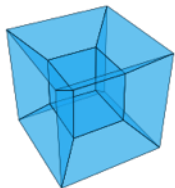


## Example 4: Using Dask Delayed to handle custom workflows



- Manually handle functions to support messy situations
- Life saver when collections aren't flexible enough
- Combine futures with collections for best of both worlds
- Scheduler provides resilient and elastic execution

# Contribute to the next stage of the journey



Blaze and the  
Blaze ecosystem (dask,odo, dynd, datashape, data-fabric, and beyond...)

